



Blowing up the Celly

Building Your Own SMS/MMS Fuzzer

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Matt Molinyawe, Security Researcher

Agenda

- **Introduction**
- **Bug Hunting**
- **Testing Environment**
- **Live Demonstration**
- **Key Takeaways**



Introduction



whois Brian Gorenc

Employer: HP

Organization: HP Security Research
Zero Day Initiative

Responsibilities: Manager, Vulnerability Research
Organizing Pwn2Own Hacking Competition
Verifying EIP == 0x41414141

Free Time: Endlessly following code paths that don't lead to vulnerabilities

Twitter: @MaliciousInput, @thezdi



whois Matt Molinyawe

Employer: HP

Organization: HP Security Research
Zero Day Initiative

Responsibilities: Security Researcher
Enjoying funny and awesome proof of concepts
Measuring my productivity in hours of YouTube watched
Process Janitor - Make exploits shine and not crash
Calc Connoisseur

Free Time: DJ Manila Ice - Two time United States Finalist DJ
Scratched on 2014 Pwnie nominated song "Security Kate"
Beat Contra using only the laser without death
Beat QWOP
Martial Arts

Twitter: @djmanilaice



“Do-It-Yourself”

Fuzzing SMS/MMS is an interesting topic

Always-on technology

Limited in-line defenses

Limited update capabilities

Every researcher will have a different take on the problem

Usually roll their own fuzzer along with mutation logic

Aim for this talk is to demonstrate approaches to get started in phone fuzzing

Using Android as the reference device for research/demonstration



Bug Hunting



Messaging Services

Delivering the payload

Short Message Service (SMS)

3GPP TS 23.040

Store and forward technology

Supports different character sets and extended messages

Multimedia Messaging Service (MMS)

Specifications maintained by Open Mobile Alliance

Enables the transfer for audio, video, and pictures

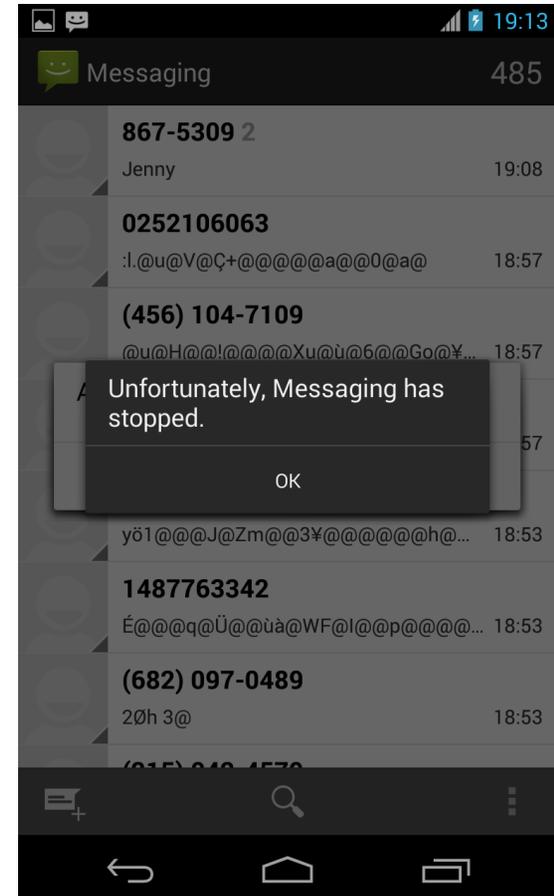
Messages forwarded through Multimedia Messaging Service Center

Commercial Mobile Alert System (CMAS)

Distribution of text-based alert messages

- Presidential, Imminent Threats, AMBER Alerts

Cannot opt out of Presidential Alerts



File Formats

Audio

"audio/aac", "audio/amr", "audio/imelody",
"audio/mid", "audio/midi", "audio/mp3", "audio/
mpeg3", "audio/mpeg", "audio/mpg", "audio/
mp4", "audio/x-mid", "audio/x-midi", "audio/x-
mp3", "audio/x-mpeg3", "audio/x-mpeg",
"audio/x-mpg", "audio/3gpp", "audio/x-wav",
"application/ogg"

Video

"video/3gpp", "video/3gpp2", "video/h263",
"video/mp4"

Pictures

"image/jpeg", "image/jpg", "image/gif",
"image/vnd.wap.wbmp", "image/png", "image/
x-ms-bmp"

Others

"text/x-vCalendar", "text/x-vCard"

Easy File Format Candidates to find:

- <https://github.com/klinker41/android-smsmms/blob/master/src/com/google/android/mms/ContentType.java>
- Download AOSP (<http://source.android.com>)
- Source from Samsung (<http://opensource.samsung.com/reception.do>)
- rgrep for mime, image/, audio/, video/



Fuzzing Framework

Fuzzing Seeds

<https://samples.libav.org/>

<http://samples.mplayerhq.hu/>

Google out some file formats with filetype:
operator

Mutation Libraries

Creating vcards and vcal

- <http://vobject.skyhouseconsulting.com/>
- <https://pypi.python.org/pypi/vobject>

Fuzzing pdu formats

- <https://pypi.python.org/pypi/smspdu/>

Fuzzing libraries

Hachoir

- <https://bitbucket.org/haypo/hachoir/wiki/Home>

Radamsa

- <https://www.ee.oulu.fi/research/ouspg/Radamsa>
- <https://code.google.com/p/ouspg/wiki/Radamsa>

Crash Triaging

Very easy to roll your own gdb wrapper and create a web app with database backend to distribute load



Testing Environment



Virtual Lab and Configuration

Android Emulation

Easy to attain-> <http://developer.android.com/sdk>

Creating Virtual ARM devices is simple:

- `android create avd -n MyDeviceName -t android-19 -b default/armeabi-v7a`
- Use the UI with: `android avd`

Write scripts to generate the AVDs and to power them on

iOS Emulation

No default Messaging app on emulator

But don't let that stop you from opening multimedia files

Windows Phone Emulation

Pull the SDK from here: <http://dev.windowsphone.com/en-us/downloadsdk>



Android Emulator Options

Cheaper than phones because they're free to create

Android SDK

Benefit of testing with several API versions

- ARM images
- x86 images

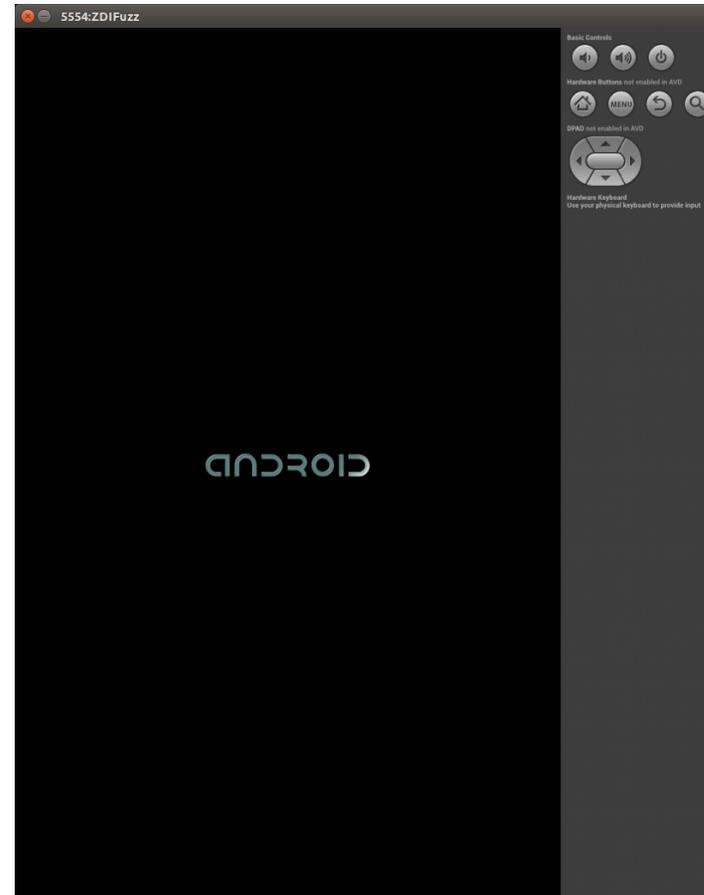
Emulations tend to be slow

Genymotion

Fast x86 Virtualbox Virtual Machines

User-friendly interface

Available at genymotion.com



Debugging

Attaching a debugger to the Virtual Device

On the Android Virtual Device:

- Shell into device
- Run gdbserver attached to the process “com.android.mms” and mediaserver
 - `gdbserver :5039 –attach 1234`
- Forward traffic to a tcp port
 - `adb forward tcp:5039 tcp:5039`

On your host machine:

- Download Android NDK: <http://developer.android.com/tools/sdk/ndk/index.html>
- Run a prebuilt gdb in there: `arm-linux-androideabi-gdb` for example
- Run the following command in the debug session:
 - `target remote :5039`

Attach, control and catch output of the debugger with Python.

Push debugger output to webapp/database.

Now you're debugging!



Scripting/Automation for Emulators

SMS fuzzing on emulators:

Send PDU formatted messages with “send pdu” over the telnet channel

- Lots of prior research in this area.

Initial fails with MMS – Repetitive failures you learn from can lead to your success

Tried for weeks to get MMS networking working with emulators. It’s ok to give up sometimes.

Backing up your MMSs

Look at EasyBackup

- Installed this application to an emulator
- Was able to restore my MMS messages from my phone to an emulator
- Win!!! Yes it’s possible to create MMS messages on the emulator!

Looked at code and other things on the net

Was able to determine you can just manipulate mmssms.db (a sqlite database) without having to write Java (Hooray! Matt is a burnt out Sun Certified Enterprise Architect)



Scripting/Automation for Emulators

Save clean mmssms.db and compare with changed database

adb pull your clean database, make changes and then push the new database

- Interesting directories
 - /data/data/com.android.providers.telephony/databases – where mmssms.db is
 - /data/data/com.android.providers.telephony/app_parts – where attachments go

Send MMS to fake number

Alter tables: pdu, addr, part, canonical_addresses, and threads

- Easy to automate this with Python and sqlite3

Push the altered mmssms.db back to the phone

Make sure your set permissions back to radio:radio

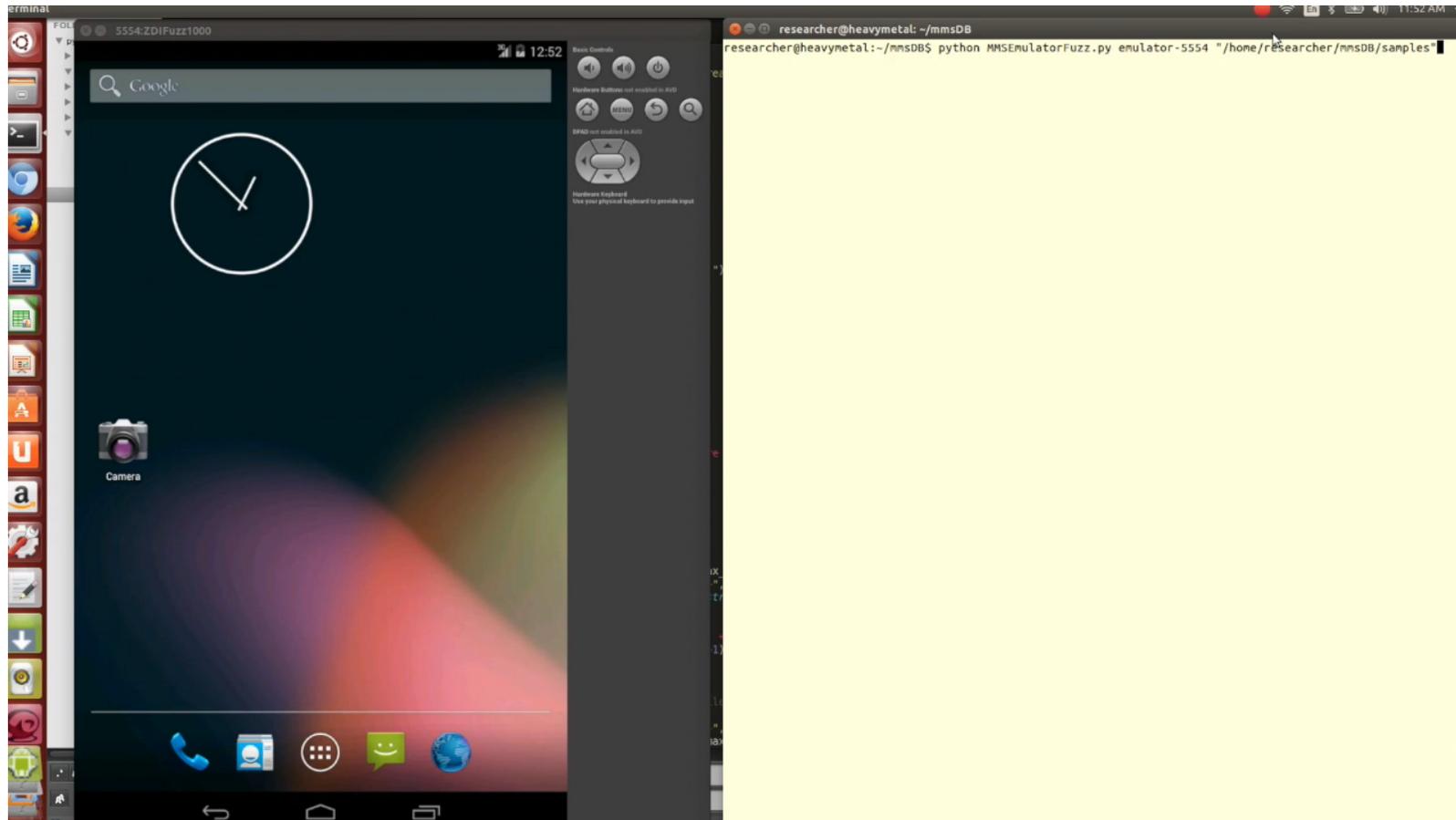
Monkeyrunner

http://developer.android.com/tools/help/monkeyrunner_concepts.html

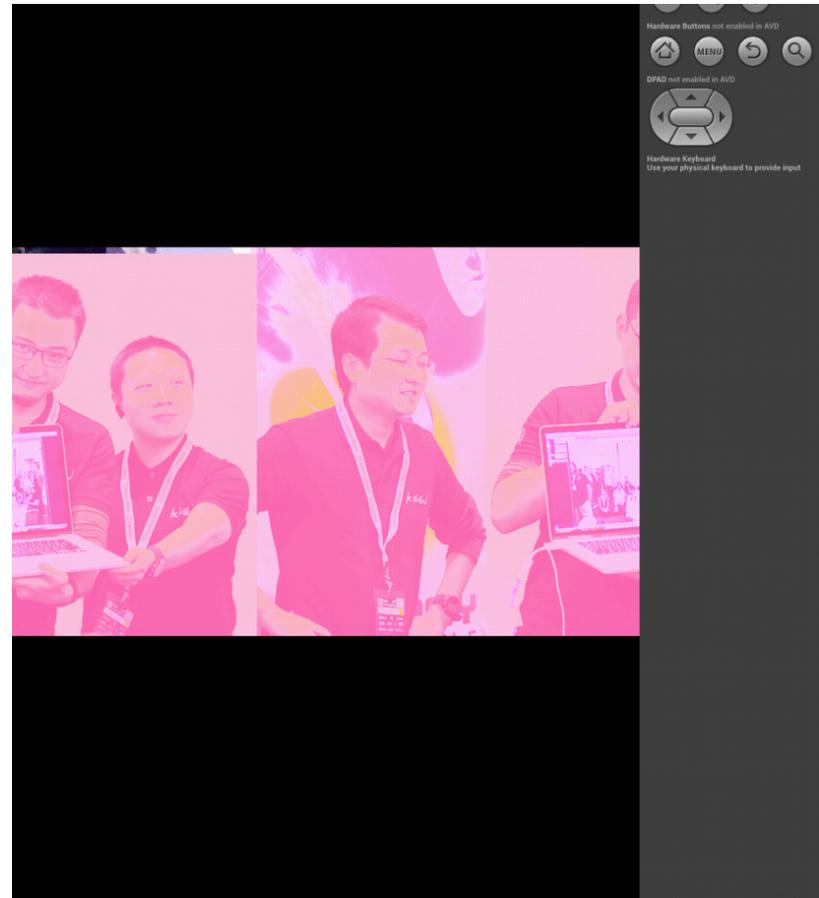
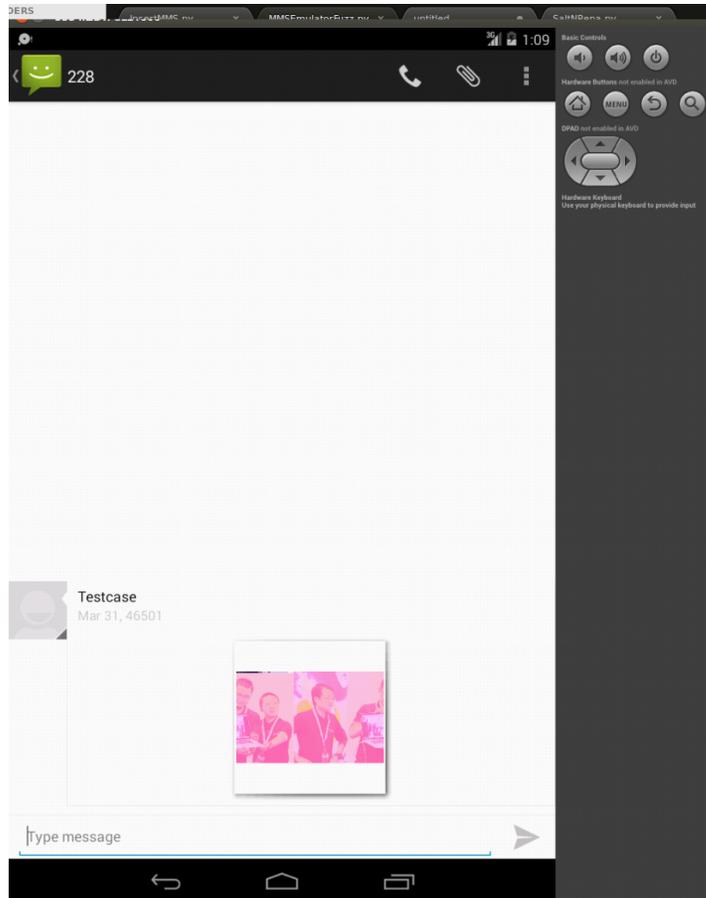
- Use this to click on the phone or to send text
- Effectively it is Jython scriptable automation in SDK tools



Multimedia Fuzz Case Generation and Deployment



Mangled Test Case



Real-World Lab and Configuration

Hardware

RX/TX

- Universal Software Radio Peripheral (USRP)
- BladeRF
- RangeNetworks Device

Emissions Control

- RF Enclosure



Photo: HP ZDI

Software

OpenBTS - <http://www.openbts.org/>

Base Station Information - <http://openbsc.osmocom.org/trac>

NanoBTS - <http://openbsc.osmocom.org/trac/wiki/nanoBTS>

Debugging Tools – usually come with the platform or you pay for one

Cell Phones and other materials

Your favorite cellphone target to fuzz

SIM cards



OpenBTS

Setting up OpenBTS

<https://github.com/RangeNetworks/dev/wiki>

Used Ubuntu 12.04 32-bit on a VM

Building and Finding Binaries for OpenBTS

These were heavily referenced

- <https://wush.net/trac/rangepublic/wiki/BuildInstallRun>
- svn co <http://wush.net/svn/range/software/public>

Built with --with-uhd (Ettus N210 USRP)

For ease, we built the transceiver from the svn checkout and installed the 4.0 binaries

UHD Drivers for Ettus N210 support

Available here: http://code.ettus.com/redmine/ettus/projects/uhd/wiki/UHD_Linux

Use the following commands to talk with the USRP once UHD drivers are built:

- uhd_find_device
- uhd_usrp_probe



USRP/Antennas/Cabling



Ettus N210 USRP



VERT900 Antennae



SMA Cable



RF Enclosures



Ramsey STE3000FAV: <http://www.ramseytest.com/product.php?pid=10>



Cells Phones/SIM Cards

Take your pick on Cell phones

Android

iPhone

Windows Phone

etc.

GSM

We set up a GSM network to look like an AT&T Network with the USRP in the enclosure

- Set GSM.Identity.MCC to 310
- Set GSM.Identity.MNC to 410

SIM Cards

Purchase these from “big box” stores



Our Bill of Materials

USRP and Accessories

USRP N210 Kit (782747-01) - \$1,717.00
WBX-40 USRP Daughterboard - \$480.00
USRP GPS-Disciplined Oscillator Kit - \$758.00
SMA-to-SMA Cable Assembly - \$30.00
VERT900 Vertical Antenna Dualband - \$35.00
Total: \$3,020.00

Cell Phones and SIMs

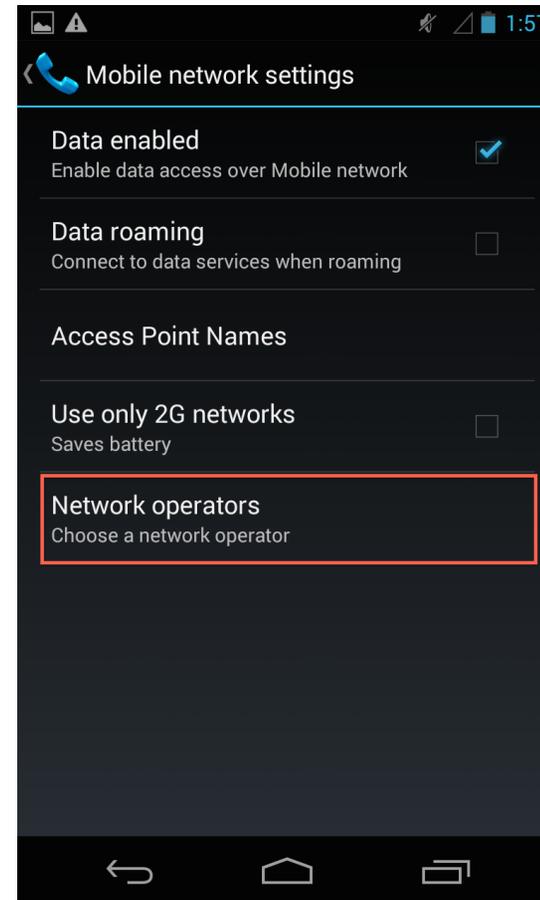
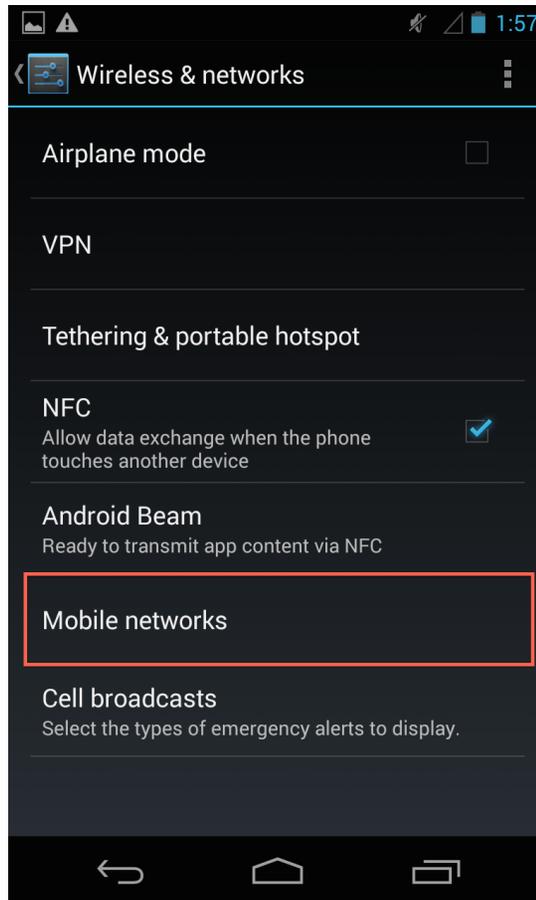
Unlocked Phones ~ \$500
Pre-paid SIMs ~ \$10-\$20
Micro SIM Cutter Tool ~ \$5
Total: ~\$550

RF Enclosure and Accessories

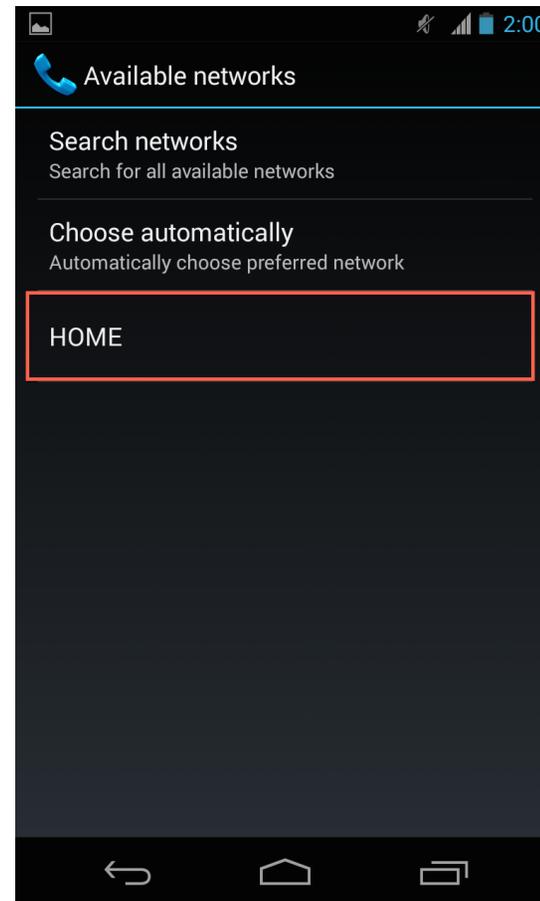
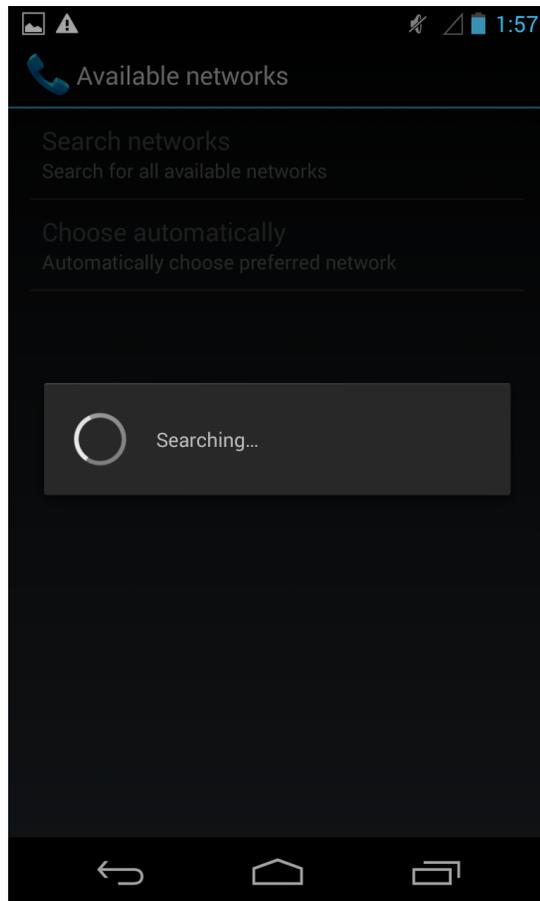
STE3000FAV - \$2,495.00
SMA Feedthrough Connectors
DB9 10 PF and DB9 100 PF Connectors
USB, RJ45 Adapter Kits
Total: \$3,096.00



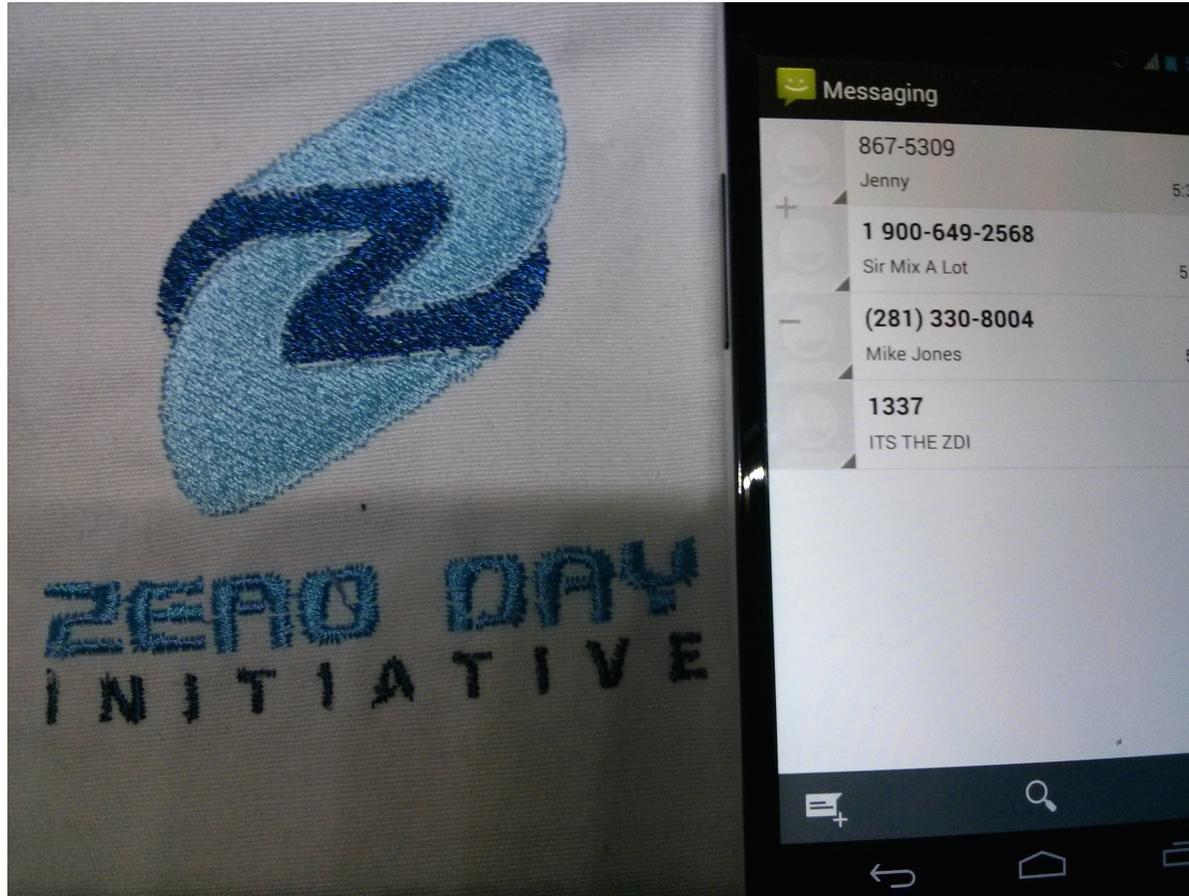
Connecting to the USRP on Android



Connecting to the USRP on Android



Time To Blow Up The Celly



Messaging From Within The RF Enclosure



Starting up OpenBTS

```
openbts@ubuntu: /OpenBTS
Starting the system...
ALERT 3074184960 14:03:49.2 OpenBTS.cpp:439:main: starting the transceiver
linux; GNU C++ version 4.6.3; Boost_104601; UHD_003.007.001-release

Using internal clock reference

UHD Error:
  Device discovery error: Connection refused
-- Opening a USRP2/N-Series device...
-- Current recv frame size: 1472 bytes
-- Current send frame size: 1472 bytes
-- Detecting internal GPSDO.... Found an internal GPSDO
-- found
-- Setting references to the internal GPSDO
-- Initializing time to the internal GPSDO
```



System Ready

```
1405019034.351185 3074184960:  
system ready
```

```
1405019034.351746 3074184960:  
use the OpenBTSCLI utility to access CLI
```



tmsis – Check Devices Connected

```
OpenBTS> tmsis
IMSI          TMSI  IMEI          AUTH  CREATED  ACCESSED  TMSI_ASSIGNED
310410594683776 -    356489053684310 2     25h     25h     0
```



Sending Messages with OpenBTS

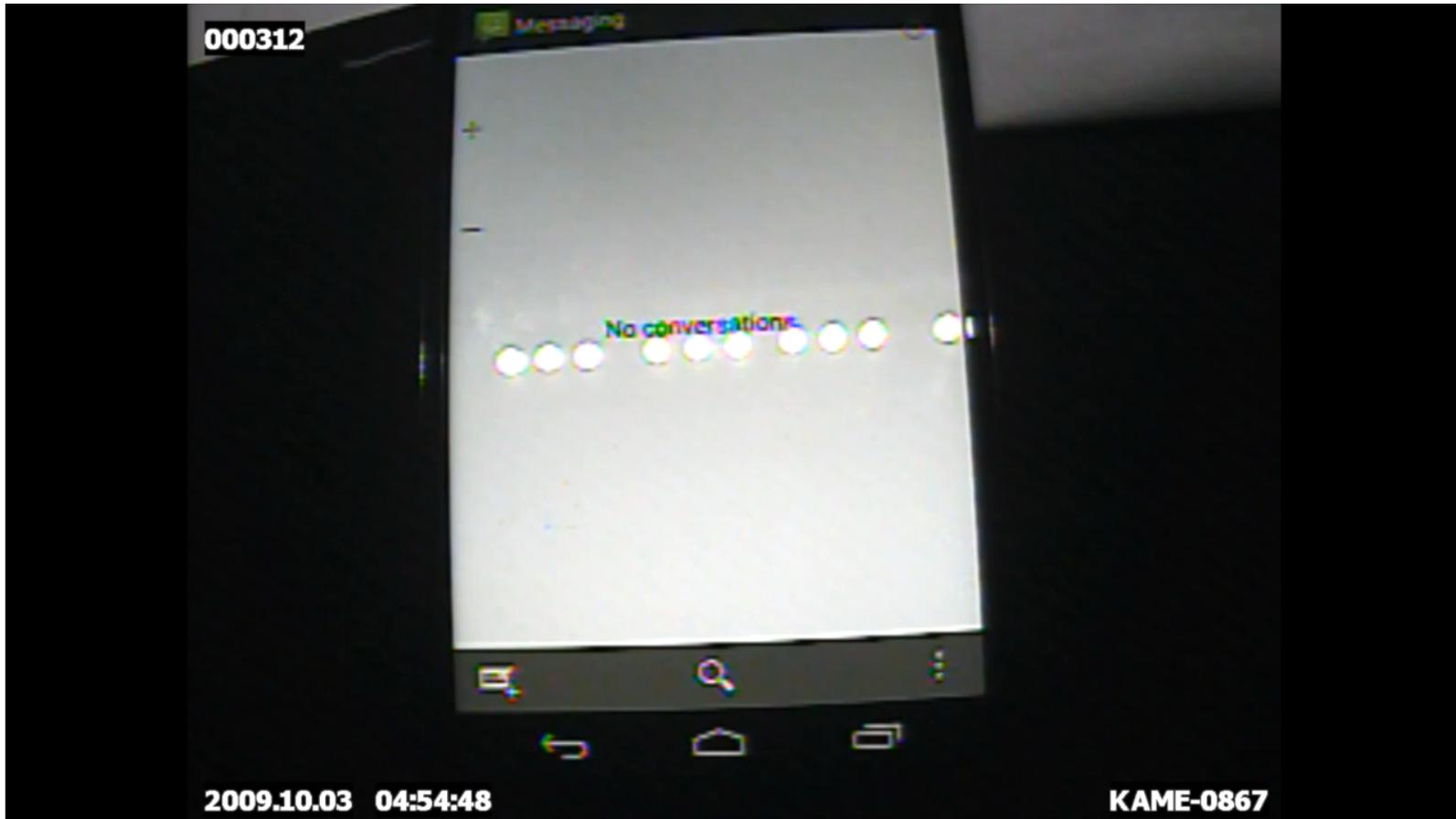
```
OpenBTS> sendsms 310410594683776 2813308004 MIKE JONES  
message submitted for delivery
```

```
OpenBTS> sendsms 310410594683776 19006492568 Sir Mix A Lot  
message submitted for delivery
```

```
OpenBTS> sendsms 310410594683776 8675309 Jenny  
message submitted for delivery
```



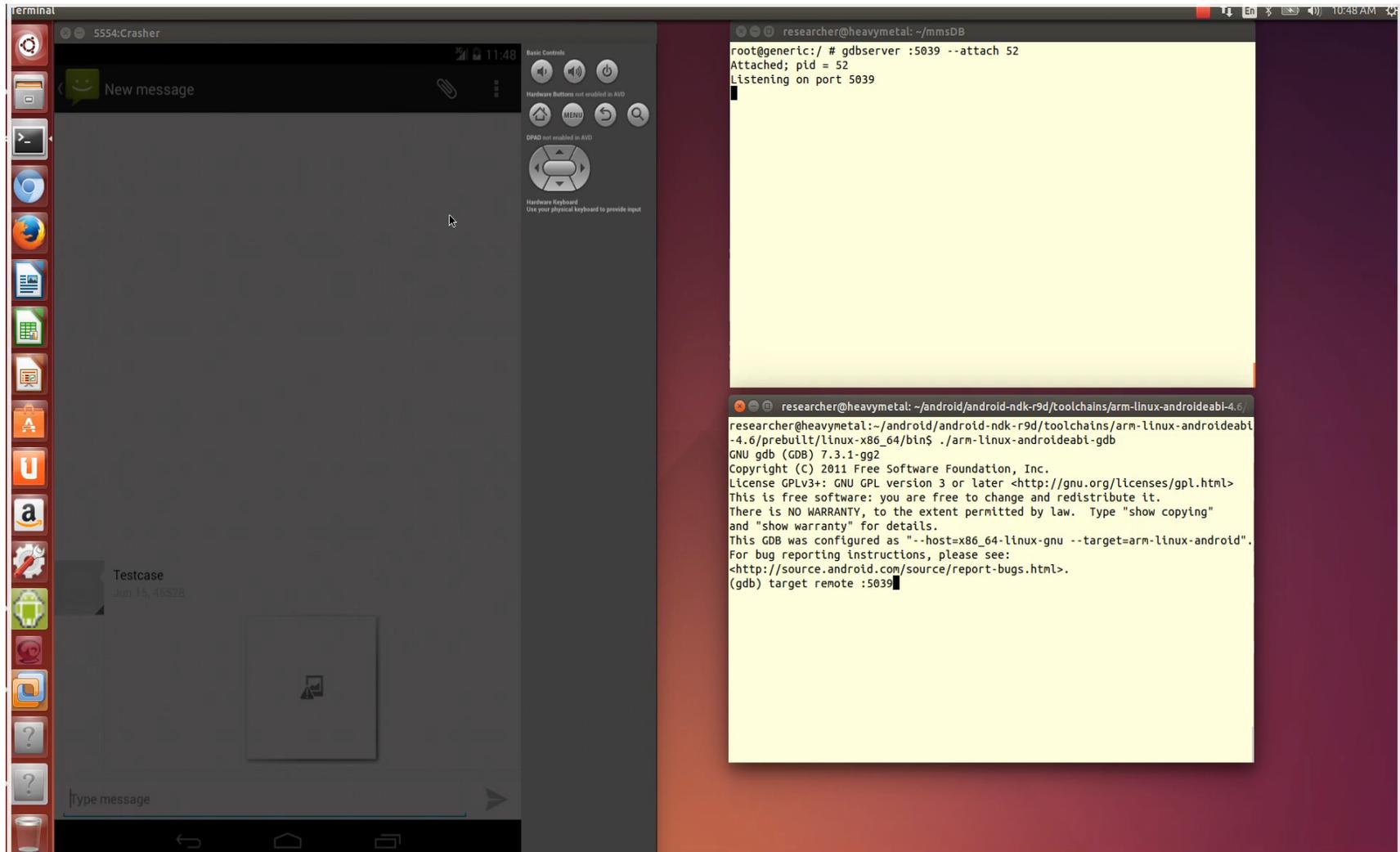
Basic Text Messages



Live Demonstrations



Emulator Crash Video



Key Takeaways



Blow Things Up!

Attractive targets

- Filled with personal information and corporate secrets
- Process information without user interaction
- Handle large number of legacy formats

Decreasing barrier to entry

- Leverage emulation provided by OS developers
- Physical hardware becoming cheaper
- Popularity of software defined radio increasing

Leverage previous lessons learned

- Similar to fuzzing desktop apps to find bugs in MMS data handlers
- Break through the mystique of cell phone research



Thank you

